



# wendelin.core

*effortless out-of-core NumPy*

2014-04-03 – Paris

# Who am I?

- **Kirill Smelkov**
- **Senior developer at Nexedi**
- **Author of wendelin.core**
- **Contributor to linux, git and scientific libraries from time to time**
- **`kirr@nexedi.com`**

# Agenda


- **Where do we come from**
- **Five problems to solves**
- **The solution**
- **Future Roadmap**

# Where do we come from?



# Nexedi

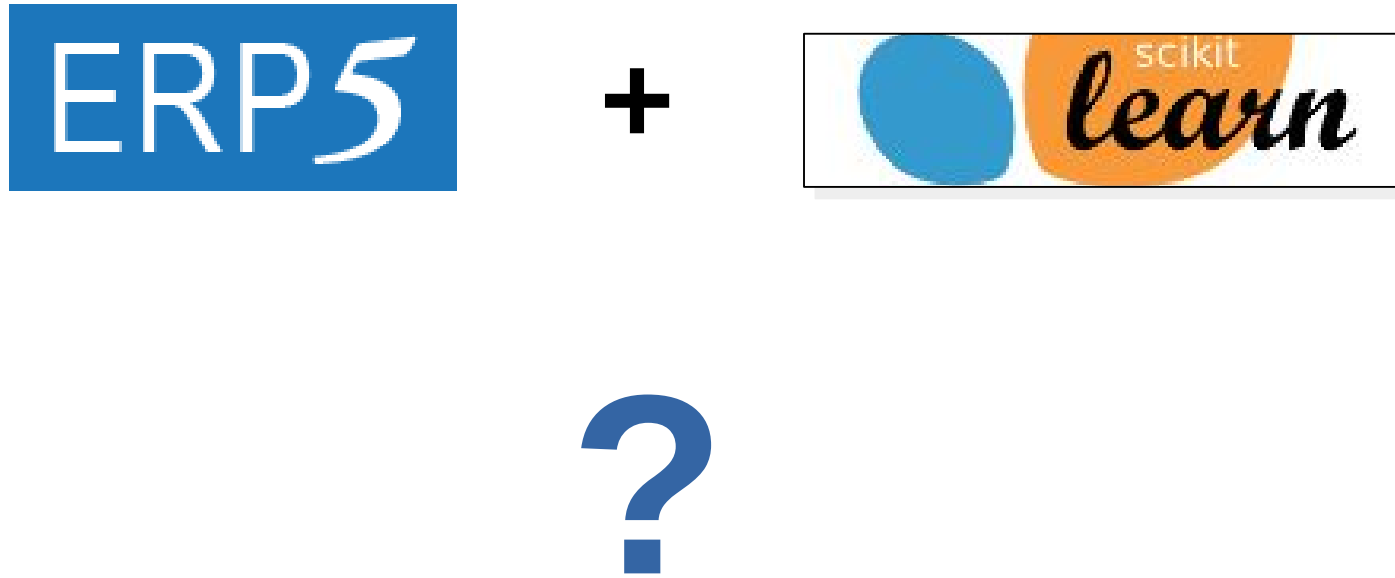
- **Possibly Largest OSS Publisher in Europe**

- ERP5: ERP, CRM, ECM, e-business framework
- SlapOS: distributed mesh cloud operation system
- NEO: distributed transactional NoSQL database
-  – **Wendelin: out-of-core big data based on NumPy**
- re6st: resilient IPv6 mesh overlay network
- RenderJS: javascript component system
- JIO: javascript virtual database and virtual filesystem
- cloudooo: multimedia conversion server
- Web Runner: web based Platform-as-a-Service (PaaS) and IDE
- OfficeJS: web office suite based on RenderJS and JIO



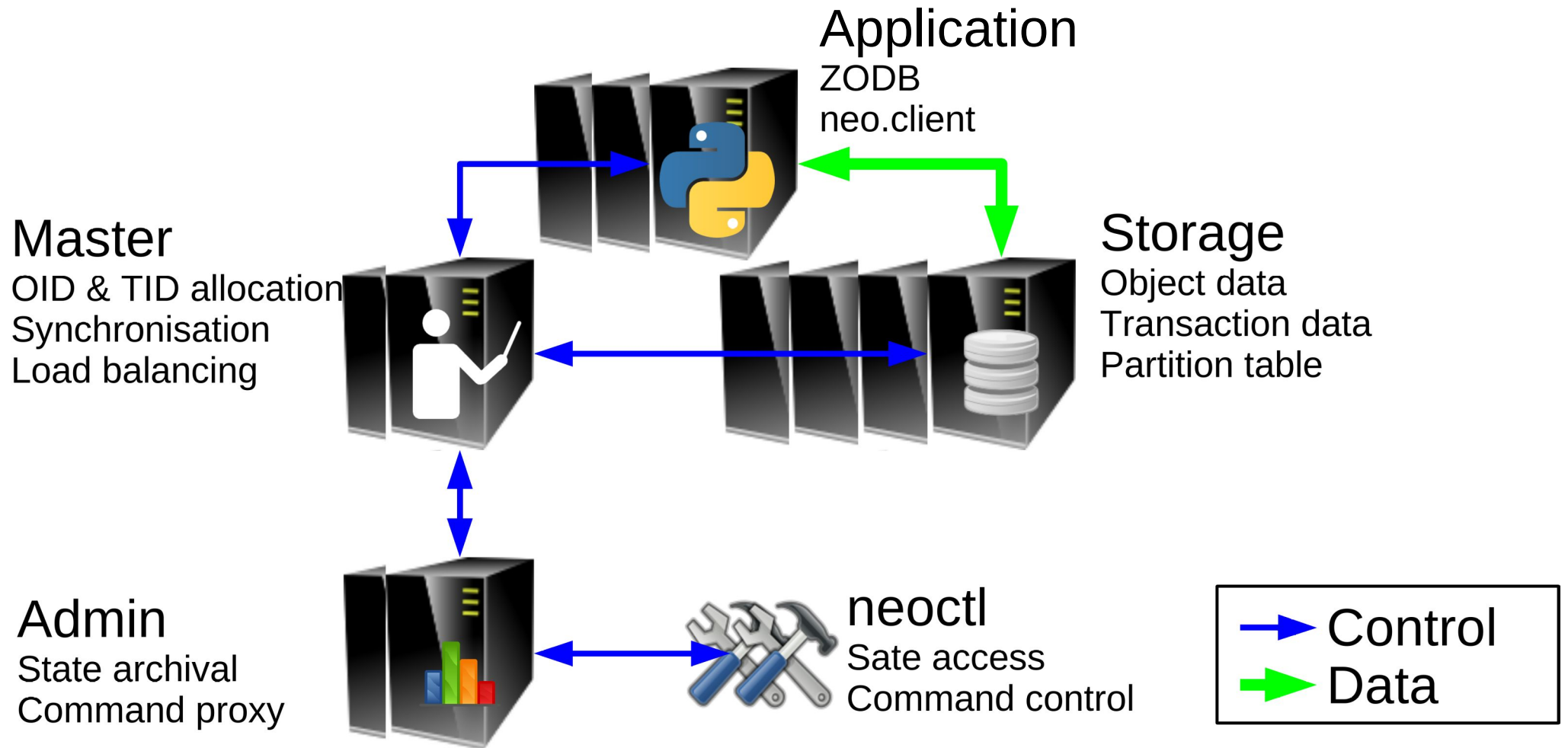


# Application Convergence





# ERP5 Storage: NEO



# Standard Hardware no router / no SAN



inspur 浪潮 | lenovo 联想 | CORETO

x 160

- 2 x 10 Gbps
- 2 x 6 core Xeon CPU
- 512 GB RAM
- 4 x 1 TB SSD
- 1 x M2090 GPU

+



x 32

- 10 Gbps
- Unmanaged

+

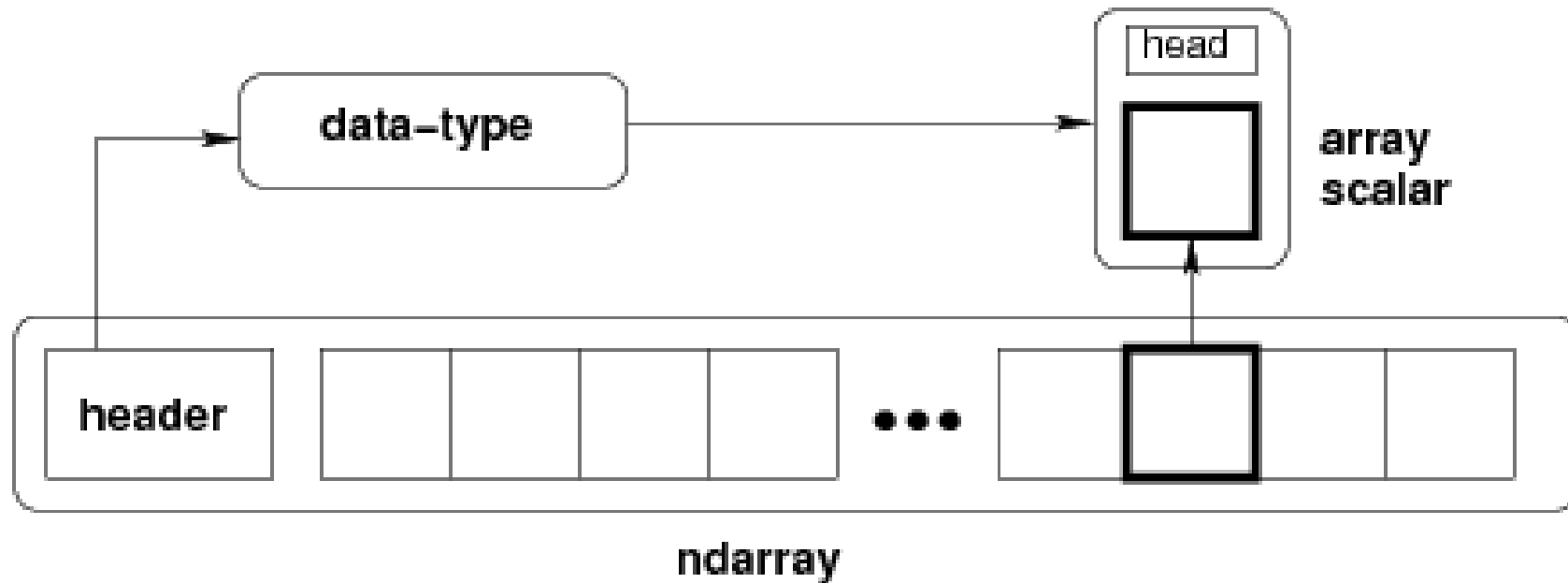


x 320

# Five Problems to Solve



# It is All About NumPy



# Problem 1: Persistent NumPy

- **How to store NumPy arrays in a database?**
  - in NEO?
  - in NoSQL?
  - in SQL?

# Problem 2: Distributed NumPy

- **How to share NumPy arrays in a cluster?**
  - One PC, many Python processes
  - Many PC, many Python processes

# Problem 3: Out-of-core NumPy

- **How to load big NumPy arrays in small RAM?**
  - ERP5: “it should work even if it does not work”
  - Stopping business is not an option  
(because of not enough RAM)

# Problem 4: Transactional NumPy

- **How to make NumPy arrays transaction safe?**
  - Exception handling
  - Concurrent writes
  - Distributed computing



# Problem 5: Compatibility

- **Compatibility with NumPy-based stack is a must**
- **Native BLAS support is a must**
- **Cython/FORTRAN/C/C++ support is a must**
- **Code rewrite is not an option**
  - **Blaze: not NumPy compatible below Python level**
  - **Dato: not NumPy compatible**

# The Solution



# Unsolutions

- **Update NumPy & libraries with calling notification hooks when memory is changed**  
→ **not practical**
  - There is a lot of code in numpy and lot of libraries around numpy
  - Catching them all would be a huge task
- **Compare array data to original array content at commit time and store only found-to-be-changed parts** → **not good**
  - At every commit whole array data has to be read/analyzed and array data can be very big

# Remember mmap? READ

- **Region of memory mapped by kernel to a file**
- **Memory pages start with NONE protection**  
→ **CPU can not read nor write**
- **Whenever read request comes from CPU, kernel traps it (thanks to MMU), loads content for that page from file, and resumes original read**

# Remember mmap? **WRITE**

- Whenever write request comes from CPU, kernel traps it, marks the page as **DIRTY**, unprotects it and resumes original write  
→ kernel knows which pages were modified
- Whenever application wants to make sure modified data is stored back to file (**msync**), kernel goes over list of dirty pages and writes their content back to file

# Partial Conclusion

- **If we manage to represent arrays as files, we'll get “track-changes-to-content” from kernel**

# FUSE ?

- **FUSE & virtual filesystem representing "glued" arrays from ZODB BTree & objects**
- **Problem 1: does not work with huge pages**
  - Performance issues
  - Not easy to fix
- **Problem 2: no support for commit / abort**
  - Transaction issues

# UVM: Userspace Virtual Memory Manager

- **Trap write access to memory via installing SIGSEGV signal handler**



# UVMM ON CPU WRITE

- **SIGSEGV handler gets notified,**
- **Marks corresponding array block as dirty**
- **Adjust memory protection to be read-write**
- **Resumes write instruction**
- **→ we know which array parts were modified**

# UVMM ON CPU READ

- **Set pages initial protection to PROT\_NONE**  
→ no-read and no-write
- **First load in SIGSEGV handler**
- **When RAM is tight, we can "forget" already loaded (but not-yet modified) memory parts and free RAM for loading new data**

# UVMM LIMITS ?

- **Array size is only limited by virtual memory address space size**
  - **127TB on Linux/amd64 (today)**
- **Future Linux kernel may support more**

# Is it safe to do work in SIGSEGV handler?

- **Short answer: YES**
- **Long answer: [www.wendelin.io](http://www.wendelin.io)**

# Tutorial: init a BigFile backend

```
from wendelin.bigfile import BigFile

# bigfile with data storage in 'some backend'
class BigFile_SomeBackend(BigFile):
    .blksize = ...                # file is stored in block of size

    def loadblk(self, blk, buf)   # load file block #blk to memory buffer `buf`

    def storeblk(self, blk, buf)  # store data from memory buffer `buf` to file
                                # block blk

f = BigFile_SomeBackend(...)
```

# BigFile Handle: BigFile as Memory

```
# BigFile handle is a representation of file snapshot that could be locally
# modified in-memory. The changes could be later either discarded or stored
# back to file. One file can have many opened handles each with its own
# modifications.
fh = f.fileh_open()

# memory mapping of fh
vma = fh.mmap(pgoffset=0, pglen=N)

# vma exposes memoryview/buffer interfaces
mem = memoryview(vma)

# now we can do with `mem` whatever we like
...

fh.dirty_discard()      # to forget all changes done to `mem` memory
fh.dirty_writeout(...)  # to store changes back to file
```

# ZBigFile: ZODB & Transactions

```
from webdelin.bigfile.file_zodb import ZBigFile
import transaction

f = ZBigFile()                # create anew
f = root['...'].some.object    # load saved state from database

# the same as with plain BigFile (previous example)
fh = fileh_open()
vma = fh.mmap(0, N)
mem = memoryview(vma)

# we can also modify other objects living in ZODB

transaction.abort()           # to abort all changes to mem and other objects
transaction.commit()          # to commit all changes to mem and other objects
```

# BigArray: “ndarray” on top of BigFile

```
# f - some BigFile
# n - some (large) number
fh = f.fileh_open()      # handle to bigfile (see slide ...)
A  = BigArray(shape=(n,10), dtype=uint32, fh)

a  = A[0:3*(1<<30), :]  # real ndarray viewing first 3 giga-rows (= ~120GB) of
                        # data from f
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a.mean()                # computes mean of items in above range
                        # this call is just an ndarray.mean() call and code
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                        # NOTE data will be loaded and freed by virtual memory
                        # manager transparently to client code which computes
                        # the mean
```



# BigArray: Transactions

```
a[2] = ...  
...  
fh.dirty_discard()      # to discard, or  
fh.dirty_writeout()     # to write
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# ZBigArray: ZODB & Transactions

```
from wendelin.bigarra.array_zodb import ZbigArray
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# root is connection to oped database
root['sensor_data'] = A = ZBigArray(shape=..., dtype=...)

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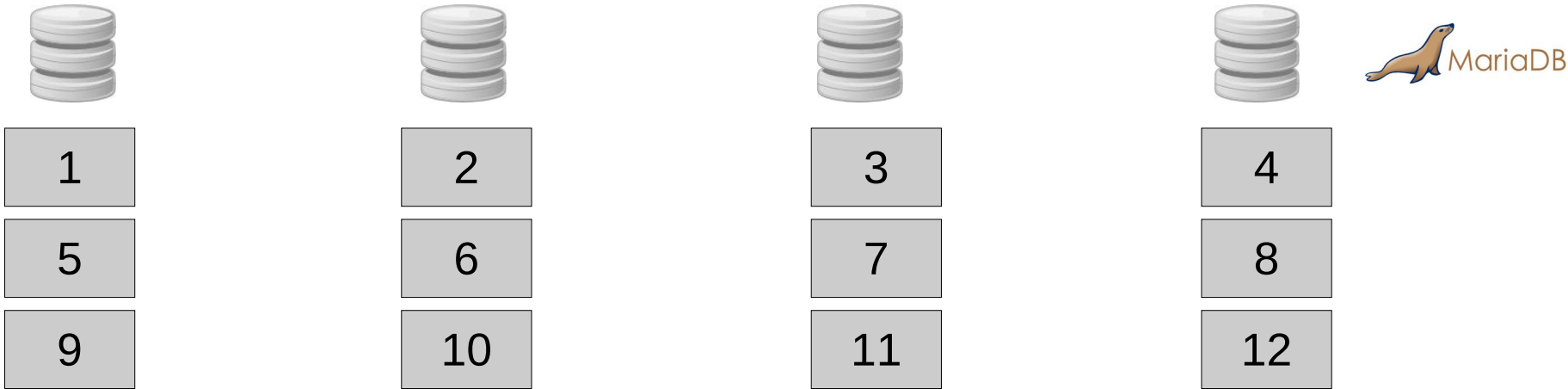
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# NEO and ZBigArray



1	2	3	4	5	6	7	8	9	10	11	12
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# Future Improvements

- **Temporary arrays created by NumPy libraries**
- **Performance**
- **Multithreading**

# Future Roadmap



# Roadmap

[www.wendelin.io](http://www.wendelin.io)

- **Make wendelin.core fast**

- ☐ – userfaultfd, filesystem-based approach
- ☐ – remove use of pickles
- ☐ – remove large temporary arrays in NumPy, etc.

- **Yet, you can start using wendelin.core now!**

- ☒ Persistent
- ☒ Distributed
- ☒ Out-of-core
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- ☒ Virtually no change to your code needed
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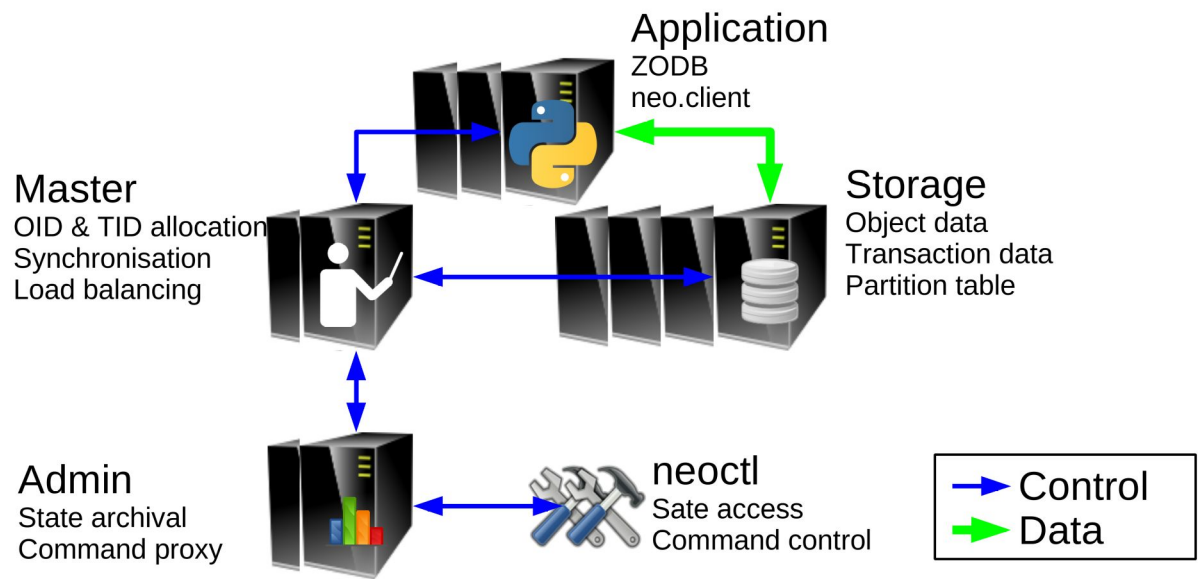


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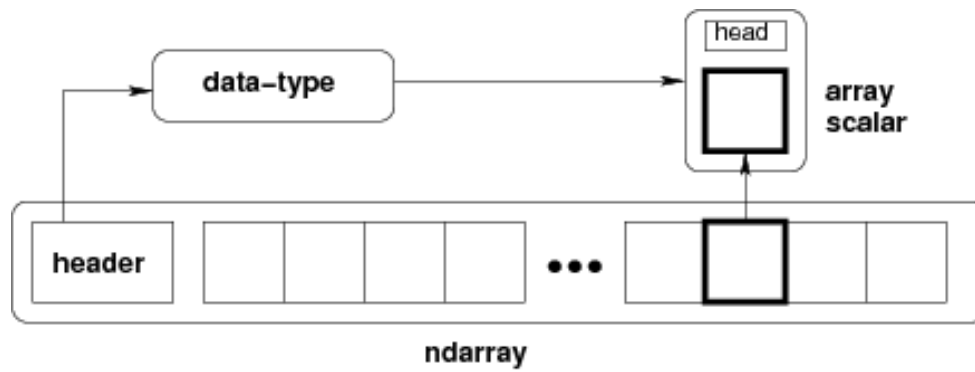
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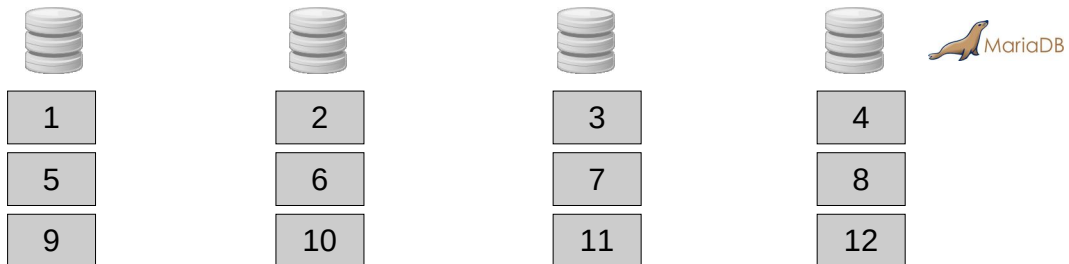
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